

Chapter 7

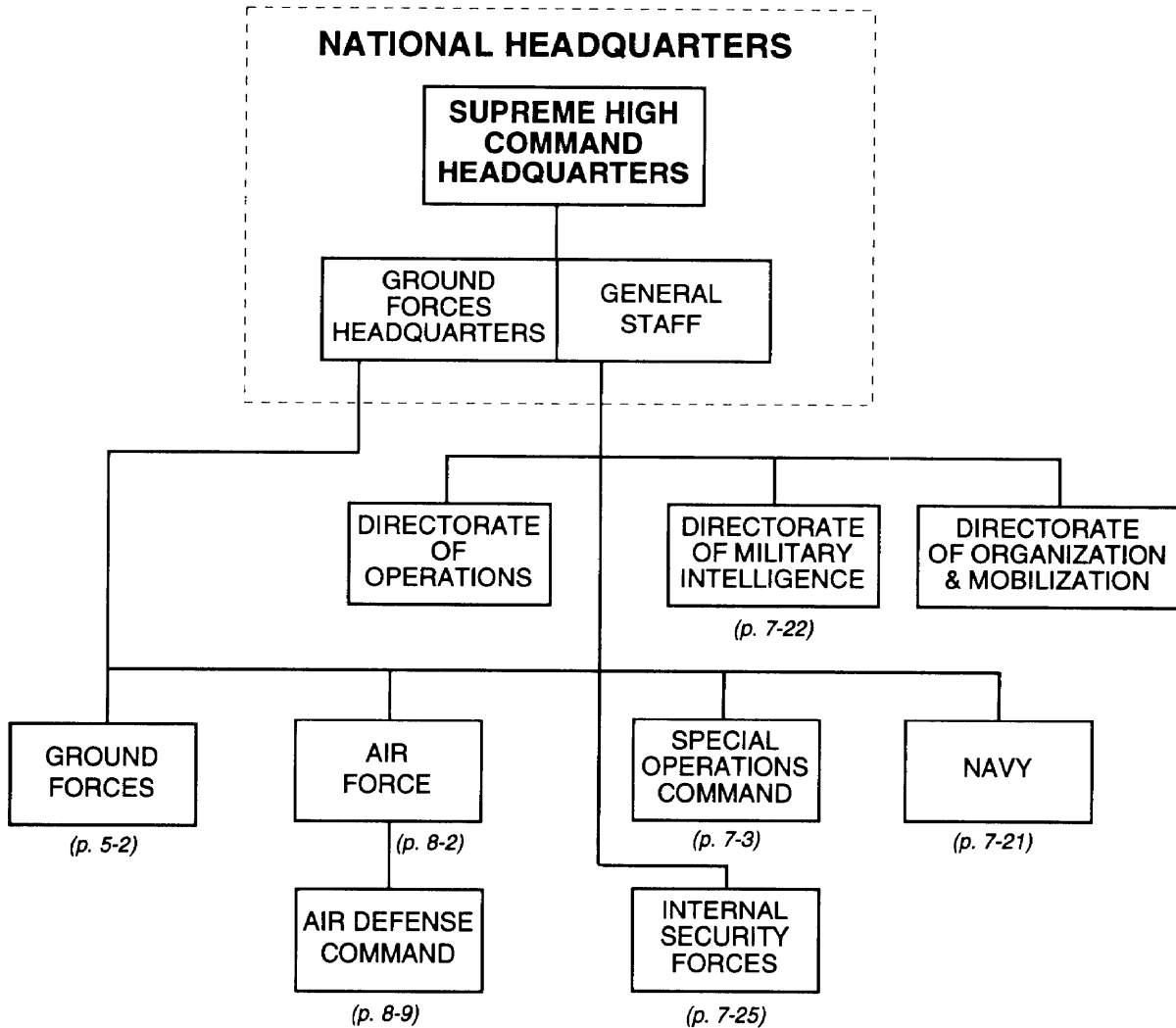
National Military Structure

The OPFOR National Headquarters actually comprises three headquarters in one. It includes the Supreme High Command Headquarters and its executive agency, the General Staff. Since the Ground Forces are by far the largest branch of the armed forces, the National Headquarters also doubles as the Ground Forces Headquarters. Of the four branches, only the Ground Forces and the Air Force are large enough to warrant separate chapters. (Chapters 1 through 5 cover the Ground Forces, and Chapter 8 the Air Force.) This chapter provides some detail on the other two branches: the Special Operations Command and the Navy. It also covers the General Staffs Directorate of Military Intelligence and the Internal Security Forces of the Ministry of the Interior, which come under control of the General Staff in wartime.

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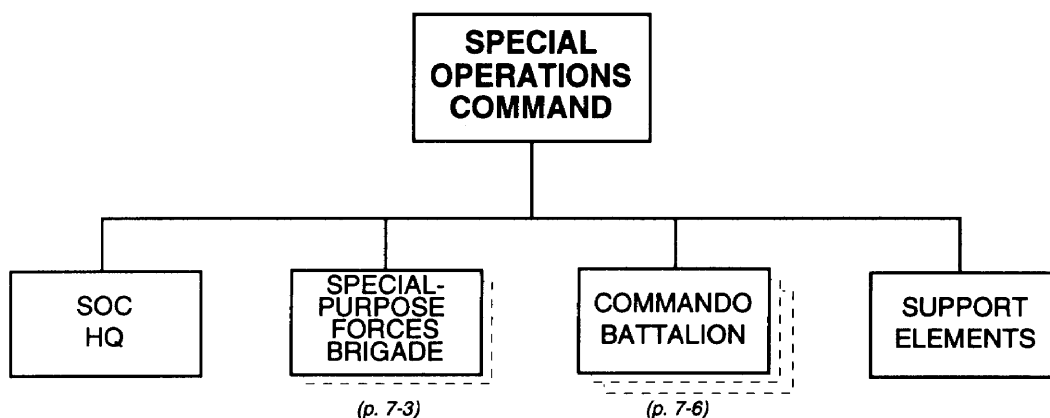
National Headquarters

**NOTES:**

1. The OPFOR National Headquarters also serves as Ground Forces Headquarters. Since the Ground Forces comprise by far the largest branch of the armed forces, its officers dominate the National Headquarters. The President of the State Government holds the title of Supreme High Commander of Forces. However, the primary military authority in the Supreme High Command Headquarters is the Commander of the Armed Forces. He is the most senior Ground Forces general officer and also serves in the President's cabinet as Minister of Defense.

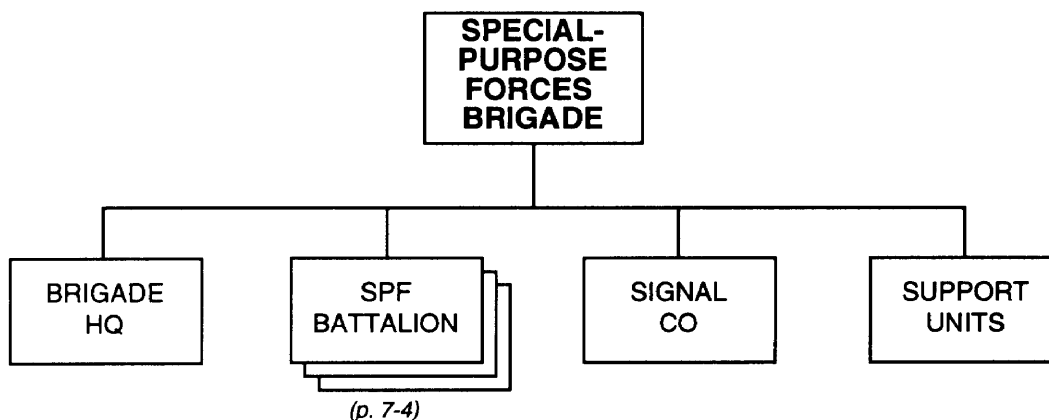
2. The General Staff is the executive agency for the Supreme High Command. A first deputy minister of defense, also a Ground Forces general, is the Chairman of the General Staff. The General Staff consists predominantly of Ground Forces personnel, many of whom also hold positions in the Ground Forces Headquarters. Representatives of other branches primarily advise on how those branches can provide support to the Ground Forces. The General Staff controls all branches of the armed forces, as well as national-level intelligence assets and internal security forces.

Special Operations Command



NOTE: There is no fixed number of special-purpose forces (SPF) brigades and commando battalions. Normally, the command has one SPF brigade. The number of commando battalions located at the national level depends on how many have been subordinated to military districts.

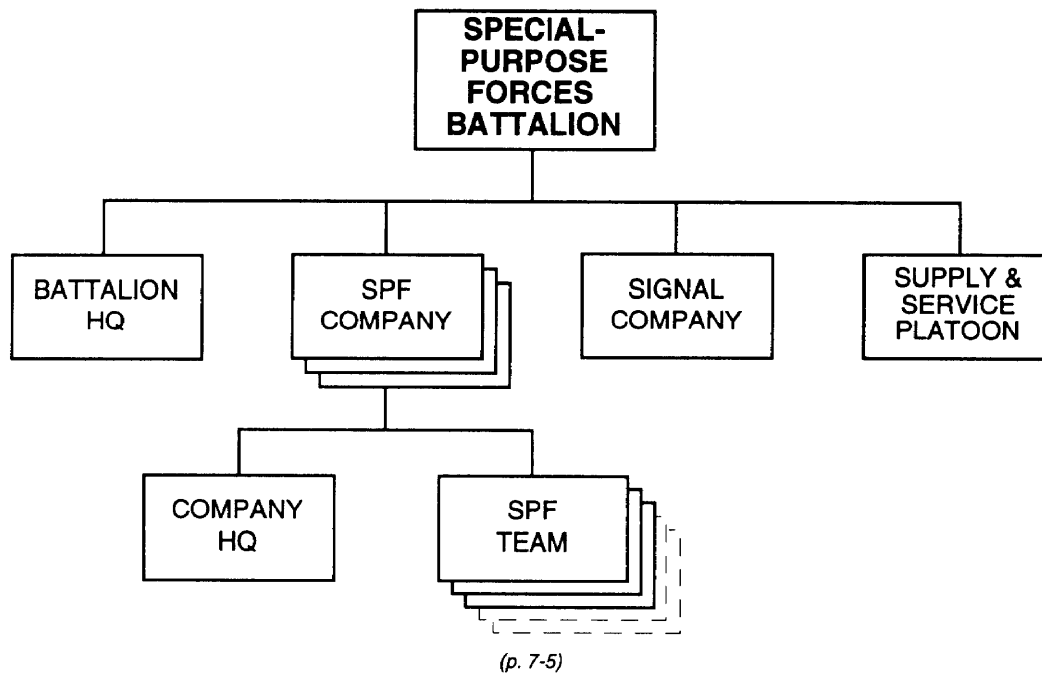
Special-Purpose Forces Brigade, SOC



NOTES:

1. The brigade structure is not fixed. This chart represents what may be the organization of a typical brigade.
2. A brigade may deploy about 27 to 45 SPF teams.

**Special-Purpose Forces Battalion,
SPF Bde**



NOTES:

1. The battalion structure is not fixed.
2. The total number of teams an SPF battalion can deploy varies from 9 to 15.

Special-Purpose Forces Team, SPF Co

SPECIAL- PURPOSE FORCES TEAM

Team Leader (Officer)..... AKS-74 or AKSU-74, PM
 Asst Team Leader (WO or Senior NCO) AKS-74 or AKSU-74, PM
 1-2x Communications Specialist..... Radio, AKS-74 or AKSU-74, PM
 1-2x Weapons Specialist RPG-16D, PM
 1-2x Demolitions Specialist..... AKS-74 or AKSU-74, PM
 0-4x Recon Specialist AKS-74 or AKSU-74, PM

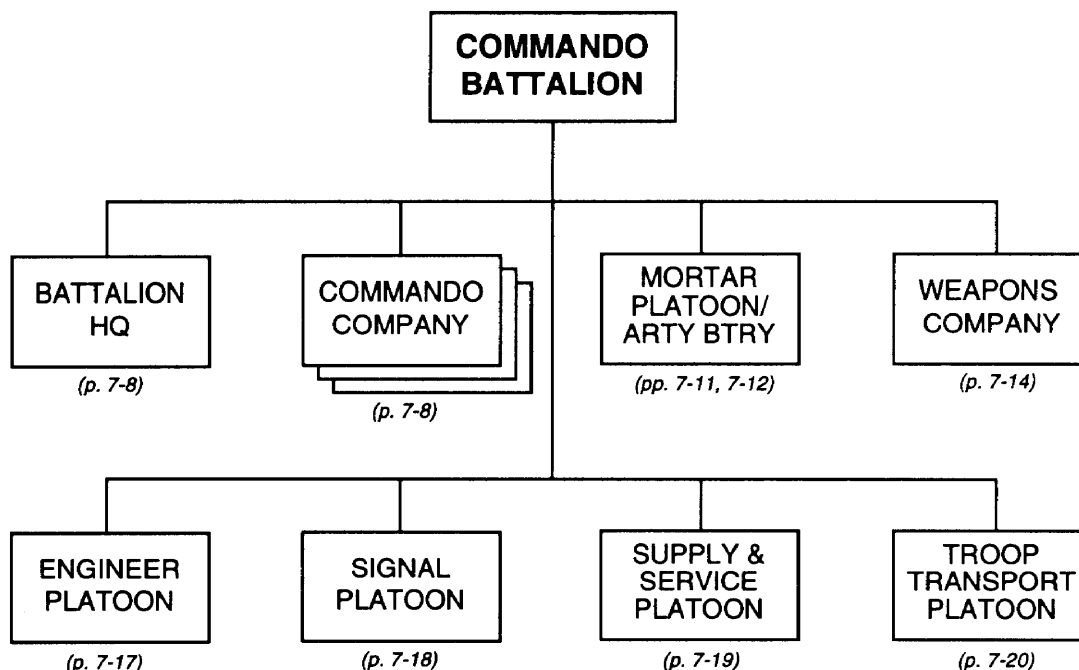
PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	5-12	40-mm Under-Barrel Grenade Launcher, BG-15.....	2-5
5.45-mm Assault Rifle, AKS-74 or 5.45-mm Submachinegun, AKSU-74	4-10	ATGL, RPG-16D.....	1-2
7.62-mm Sniper Rifle, SVD	1	Night-Vision Goggles	1
		Night-Vision Sight (Small Arms).....	2-5
		Radio, Burst-Transmission	1-2

NOTES:

1. Team composition is not fixed. The organization above shows the variations that may exist within what may be a typical SPF team.
2. In keeping with its behind-the-lines missions, the SPF team is lightly equipped. Each soldier normally has an assault rifle, a silenced pistol, a knife, and up to eight hand grenades of various types. In addition, the team's equipment normally includes an SVD sniper rifle, directional mines, explosives, and night-vision devices. The team can also receive shoulder-fired SAMs, manpack ATGMs, or RPO flamethrowers. Equipment may vary with the mission.
3. At least one team member has received training as a medic.

**Commando Battalion,
SOC or MD or CDF**



NOTES:

1. Commando battalions are organic to the Special Operations Command and the better-equipped districts, including the Capital Defense Forces. These battalions have special training in counterinsurgency. Their role in conventional operations is to provide special reconnaissance and direct action behind enemy lines.
2. Some commando battalions may have an entire artillery battery (p. 7-12) rather than the single mortar platoon (p. 7-11) reflected in the equipment totals above.

(continued)

**Commando Battalion,
SOC or MD or CDF (continued)**

<i>Principal Items of Equipment</i>	<i>Battalion HQ</i>	<i>Commando Co (3x)</i>	<i>Weapons Co</i>	<i>Mortar Plt</i>	<i>Engineer Plt</i>	<i>Signal Plt</i>	<i>Supply & Service Plt</i>	<i>Troop Transport Co</i>	<i>TOTAL</i>
WEAPONS									
9-mm Pistol, PM	4	114	22	4	1	1	1	1	148
5.45-mm Assault Rifle, AK-74	10	282	69	18	10	19	20	55	483
5.45-mm LMG, RPK-74					2				2
7.62-mm GP MG, PKM		54			2				56
7.62-mm Sniper Rifle, SVD		27							27
12.7-mm Heavy MG, DShK or NSV			4						4
40-mm Under-Barrel Gren Lchr, BG-15	2	60	9	4		1		3	79
30-mm Auto Grenade Lchr, AGS-17			6						6
60-mm Mortar, Light		9							9
82-mm Mortar, M1937/2B9				3					3
SAM, Shoulder-Fired			9						9
ATGM Manpack, AT-7/SAXHORN			3						3
73-mm Recoilless Gun, SPG-9			2						2
ATGL, RPG-7V		54	3						57
ATRL, RPG-18/22	2	120	7	3	3		1	3	139
Flamethrower, LPO/RPO		9			2				11
TRUCKS									
Truck, Utility	1		1		1	1	1		5
Truck, Light	3		11	4	4	1	10	24	57
Truck, POL (4,000-L)							2	1	3
Van, Maintenance							1	1	2
Van, Signal						1			1
Ambulance							1		1
TRAILERS									
Trailer, Cargo, 1-Axle					4		5	5	14
Trailer, Generator							1		1
Trailer, Kitchen							3		3
Trailer, POL (1,200-L)							2	1	3
Trailer, Water (900-L)							3	2	5
RADIOS									
VHF, Manpack, Low-Power	2		9	4	2	3	4		24
VHF, Portable, Low-Power	2	54	3		1	1		2	63
VHF, Portable, Very-Low-Power			4						4
VHF, Vehicle Mount, Medium-Power	1					1			2
HF, Vehicle Mount, Medium-Power	1					1			2
HF/VHF, Vehicle Mount, Med-Power						1			1
Burst Transmission Radio	1	3				1			5
Warning Receiver	1					1			2
MISCELLANEOUS									
Rangefinder, Steroscopic				1					1
Periscopic Aiming Circle				1					1
Collimator				3					3
Demolition Set					2				2
Motorcycle						3			3
Night-Vision Goggles	2	54			1	2			59
Night-Vision Goggles (Driver)	1		11	4	3	3	3	3	28
Night-Vision Sight (Small Arms)	2	63	9	4	3	2		5	88
Night-Vision Sight (MG)		54	4		2				60

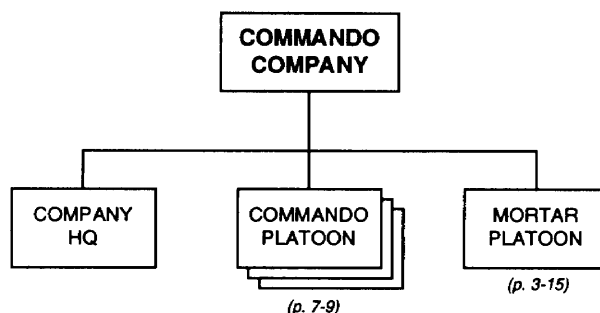
Battalion Headquarters, Commando Bn _____

**BATTALION
HEADQUARTERS**

PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	4	Radios:	
5.45-mm Assault Rifle, AK-74.....	10	VHF, Manpack, Low-Power.....	2
40-mm Under-Barrel Grenade Launcher, BG-15.....	2	VHF, Portable, Low-Power	2
ATRL, RPG-18/22.....	2	VHF, Vehicle Mount, Medium-Power	1
Truck, Utility	1	HF, Vehicle Mount, Medium-Power	1
Truck, Light	3	Burst Transmission Radio.....	1
Night-Vision Goggles	2	Warning Receiver	1
Night-Vision Goggles (Driver)	1		
Night-Vision Sight (Small Arms)	2		

Commando Company, Commando Bn _____



Company CommanderPM
 Deputy Company CdrPM
 First Sergeant.....AK-74

PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	38	ATGL, RPG-7V.....	18
5.45-mm Assault Rifle, AK-74.....	94	Flamethrower, LPO/RPO.....	3
7.62-mm GP MG, PKM.....	18	Night-Vision Goggles	18
7.62-mm Sniper Rifle, SVD	9	Night-Vision Sight (Small Arms).....	21
40-mm Under-Barrel Grenade Launcher, BG-15.....	20	Night-Vision Sight (MG).....	18
60-mm Mortar, Light	3	Radios:	
ATRL, RPG-18/22.....	40	VHF, Portable, Low-Power	18
		Burst Transmission Radio.....	1



<u>Equipment</u>	<u>Total</u>
ATGL, RPG-7V	6
Flamethrower, LPO/RPO.....	1
Night-Vision Goggles	4
Night-Vision Sight (Small Arms).....	6
Night-Vision Sight (MG).....	6
Radio, VHF, Portable, Low-Power.....	4

Commando Squad,
Commando Plt _____

**COMMANDO
SQUAD**

Squad LeaderAK-74
Senior Rifleman (x2) BG-15, AK-74
Grenadier (x2) RPG-7V, PM
Machinegunner (x2) PKM, PM
Rifleman (x5).....AK-74

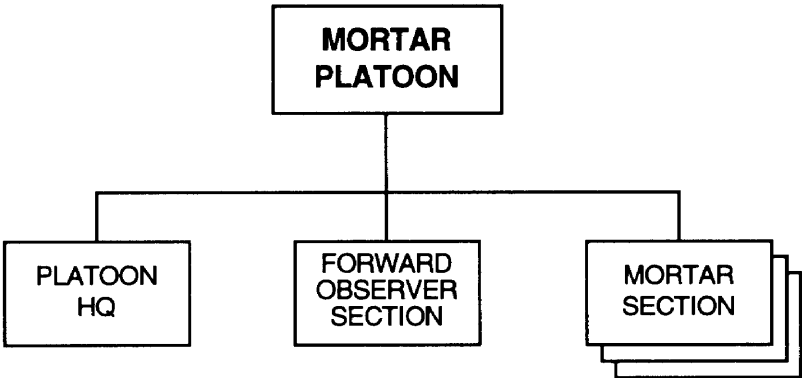
PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	4	ATRL, RPG-18/22.....	4
5.45-mm Assault Rifle, AK-74.....	8	ATGL, RPG-7V.....	2
7.62-mm GP MG, PKM.....	2	Night-Vision Goggles.....	1
7.62-mm Sniper Rifle, SVD.....	1	Night-Vision Sight (Small Arms).....	2
40-mm Under-Barrel Grenade Launcher, BG-15.....	2	Night-Vision Sight (MG).....	2
		Radio, VHF, Portable, Low-Power.....	1

NOTES:

1. Each commando squad has a sniper rifle. All riflemen are capable of using it.
2. Normally, one squad per platoon has a flamethrower, LPO/RPO. In some cases, however, there may be one flamethrower per squad.

Mortar Platoon, Commando Bn or Arty Btry,
Commando Bn _____

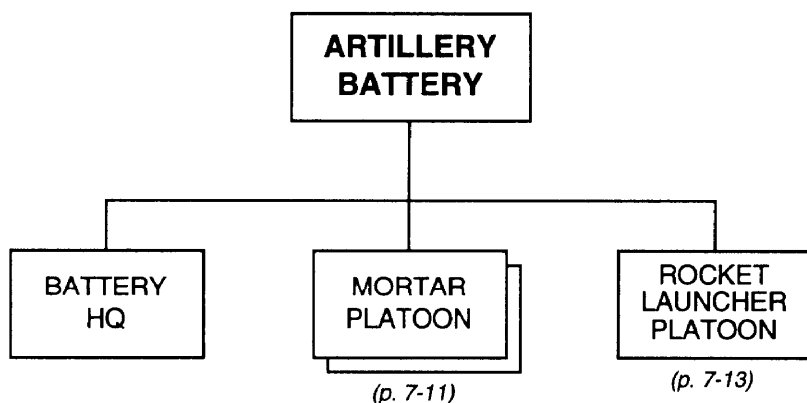


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
82-mm Mortar, M1937/2B9	3	Truck, Light	4
9-mm Pistol, PM.....	4	Night-Vision Goggles (Driver)	4
5.45-mm Assault Rifle, AK-74.....	18	Night-Vision Sight (Small Arms).....	4
7.62-mm GP MG, PKM.....	1	Rangefinder, Stereoscopic, DS-1	1*
40-mm Under-Barrel Grenade Launcher,		Periscopic Aiming Circle, PAB2A	1*
BG-15.....	4	Collimator	3
ATRL, RPG-18/22.....	3	Radio, VHF, Manpack, Low-Power	4

FOOTNOTE: * When the mortar is part of an artillery battery, the stereoscopic rangefinder and periscopic aiming circle are in the battery headquarters rather than in the mortar platoon.

Artillery Battery, Commando Bn

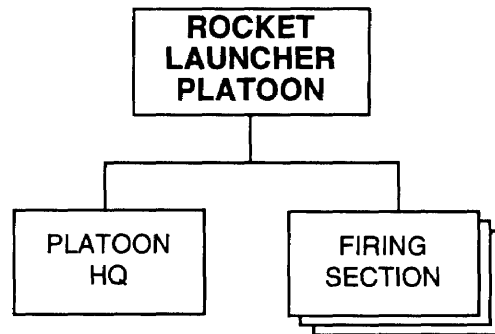


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
82-mm Mortar, M1937/2B9	6
122-mm Single-Tube Rocket Launcher, BM-21-P	6
9-mm Pistol, PM.....	10
5.45-mm Assault Rifle, AKS-74	59
7.62-mm GP MG, PKM.....	3
40-mm Under-Barrel Grenade Launcher, BG-15.....	13
ATRL, RPG-18/22.....	9
Truck, Utility	1
Truck, Light	12
Night-Vision Goggles, (Driver)	13

<u>Equipment</u>	<u>Total</u>
Night-Vision Sight (Small Arms)	13
Rangefinder, Stereoscopic, DS-1	1
Periscopic Aiming Circle, PAB2A	1
Collimator	6
Radar, Battlefield Surveillance, Man- Portable, PSNR-1 or TALL MIKE	1
Radios:	
VHF Manpack, Low-Power	12
VHF, Portable, Low-Power	2
VHF, Vehicle-Mount, Medium-Power	1
Warning Receiver	1

**Rocket Launcher Platoon,
Arty Btry, Commando Bn**

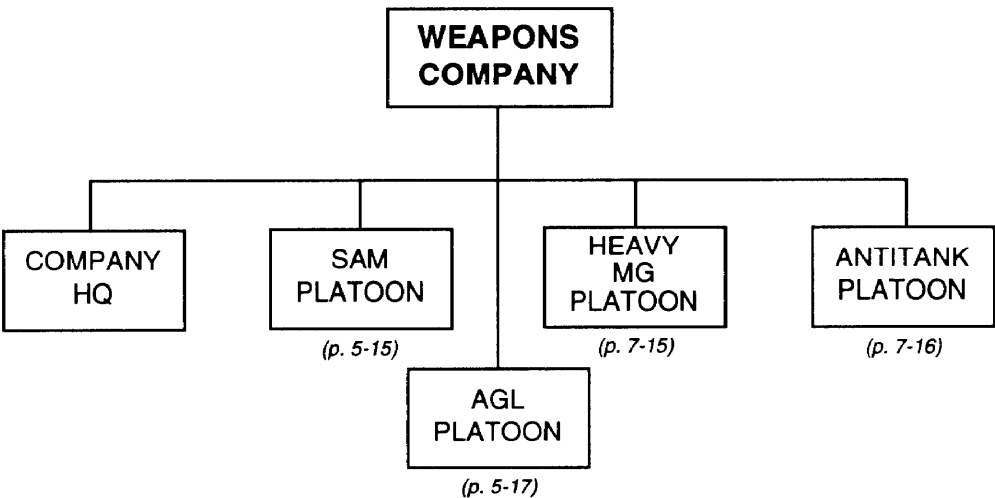


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
122-mm Single-Tube Rocket Launcher, BM-21-P	6
9-mm Pistol, PM.....	1
5.45-mm Assault Rifle, AKS-74	18
7.62-mm GP MG, PKM.....	1
40-mm Under-Barrel Grenade Launcher, BG-15.....	4

<u>Equipment</u>	<u>Total</u>
ATRL, RPG-18/22.....	3
Truck, Light	4
Night-Vision Goggles (Driver)	4
Night-Vision Sight (Small Arms)	4
Radio, VHF Manpack, Low-Power	4

Weapons Company,
Commando Bn _____

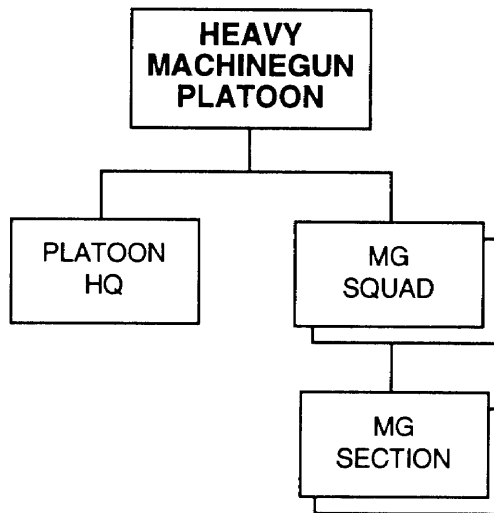


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	22	ATGL, RPG-7V.....	3
5.45-mm Assault Rifle, AK-74.....	69	ATRL, RPG-18/22.....	7
12.7-mm Heavy Machinegun, DShK or NSV	4	Truck, Utility	1
30-mm Automatic Grenade Launcher, AGS-17	6	Truck, Light	11
40-mm Under-Barrel Grenade Launcher, BG-15.....	9	Night-Vision Goggles (Driver).....	11
SAM, Shoulder-Fired.....	9	Night-Vision Sight (Small Arms).....	9
ATGM Manpack, AT-7/SAXHORN.....	3	Night-Vision Sight (MG).....	4
73-mm Recoilless Gun, SPG-9.....	2	Radios:	
		VHF, Manpack, Low-Power.....	9
		VHF, Portable, Low-Power	3
		VHF, Portable, Very-Low-Power	4

NOTE: The battalion commander may retain the shoulder-fired SAM and automatic grenade launcher platoons under his own control. Alternatively, he may allocate their squads to support individual commando companies or other platoons in the weapons company.

**Heavy Machinegun Platoon,
Wpns Co, Commando Bn**

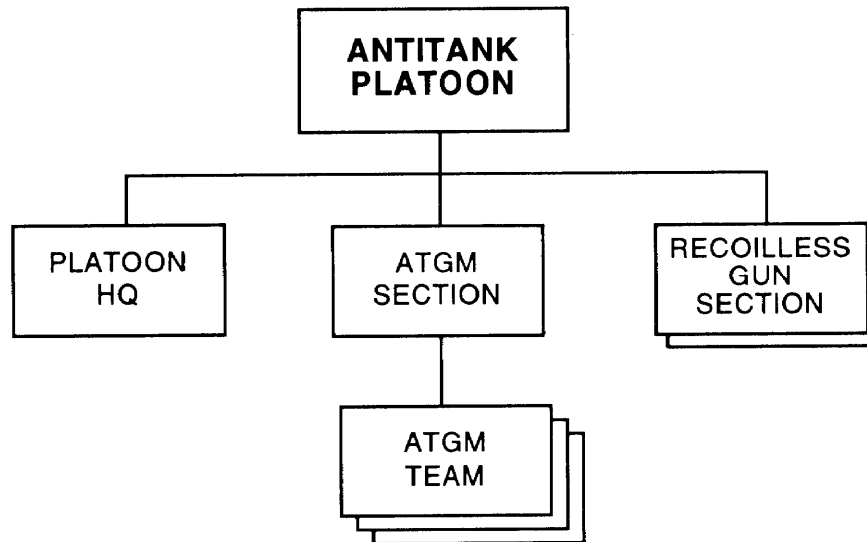


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
12.7-mm Heavy MG, DShK or NSV.....	4
ATRL, RPG-18/22.....	2
ATGL, RPG-7V.....	3
9-mm Pistol, PM.....	4
5.45-mm Assault Rifle, AK-74.....	15
40-mm Under-Barrel Grenade Launcher, BG-15.....	5

<u>Equipment</u>	<u>Total</u>
Truck, Light	3
Night-Vision Goggles (Driver)	3
Night-Vision Sight (Small Arms).....	3
Night-Vision Sight (MG).....	4
Radio, VHF, Portable, Low-Power.....	3

Antitank Platoon,
Wpns Co, Commando Bn _____

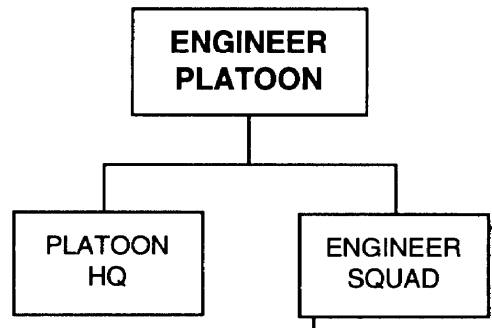


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
ATGM Manpack, AT-7/SAXHORN.....	3
73-mm Recoilless Gun, SPG-9.....	2
9-mm Pistol, PM.....	4
5.45-mm Assault Rifle, AK-74.....	17
40-mm Under-Barrel Grenade Launcher, BG-15.....	4

<u>Equipment</u>	<u>Total</u>
ATRL, RPG-18/22.....	2
Truck, Light	2
Night-Vision Goggles (Driver)	2
Night-Vision Sight (Small Arms)	5
Radio, VHF, Manpack, Low-Power	4

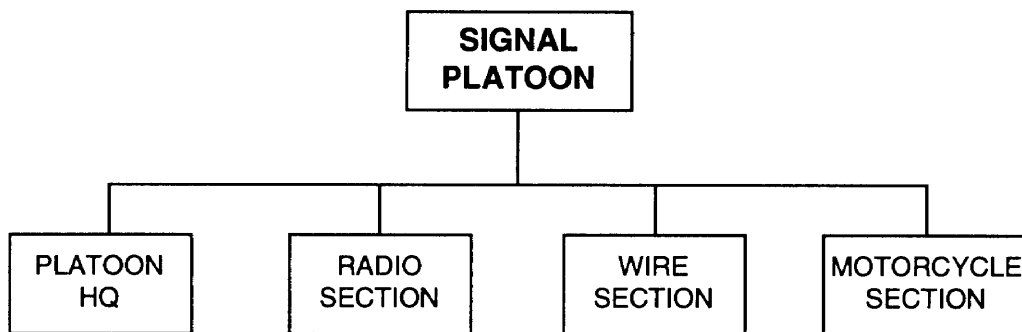
**Engineer Platoon,
Commando Bn** _____



PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	1
5.45-mm Assault Rifle, AKS-74	10
5.45-mm LMG, RPKS-74.....	2
7.62-mm GP MG, PKM.....	2
ATRL, RPG-18/22.....	3
Flamethrower, LPO/RPO.....	2
Truck, Utility	1
Truck, Light	4

<u>Equipment</u>	<u>Total</u>
Trailer, 1-Axle	4
Demolition Set	2
Night-Vision Goggles,	1
Night-Vision Goggles, (Driver)	3
Night-Vision Sight (Small Arms)	3
Night-Vision Sight (MG).....	2
Radio, VHF, Manpack, Low-Power	4

Signal Platoon,
Commando Bn

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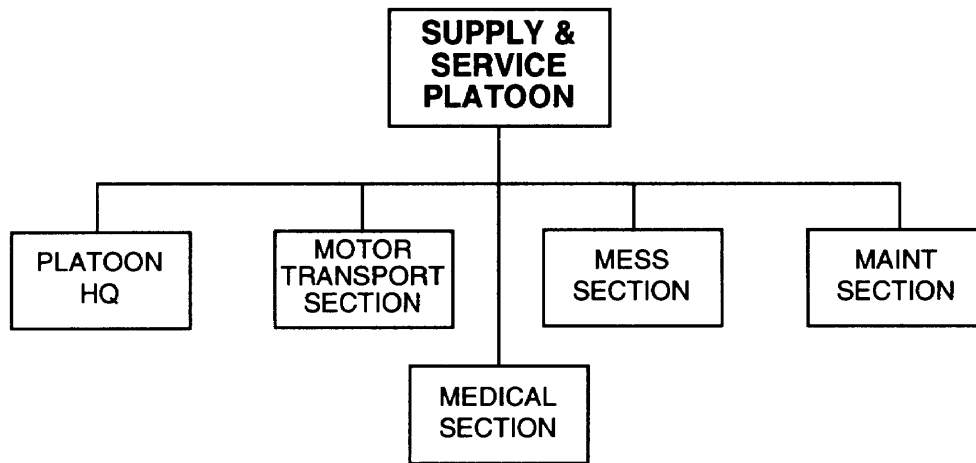
PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	1
5.45-mm Assault Rifle, AK-74.....	19
40-mm Under-Barrel Grenade Launcher, BG-15.....	1
Truck, Utility	1
Truck, Light	1
Van, Signal.....	1
Motorcycle	3
Night-Vision Goggles	2
Night-Vision Goggles (Driver)	3
Night-Vision Sight (Small Arms)	2

<u>Equipment</u>	<u>Total</u>
Radios:	
VHF, Manpack, Low-Power.....	3
VHF, Portable, Low-Power	1
VHF, Vehicle Mount, Medium-Power	1
HF, Vehicle Mount, Medium-Power	1
HF/VHF, Vehicle Mount, Medium-Power	1
Burst Transmission	1
Warning Receiver	1

NOTE: The motorcycle section provides courier service for the battalion commander.

**Supply and Service Platoon,
Commando Bn**

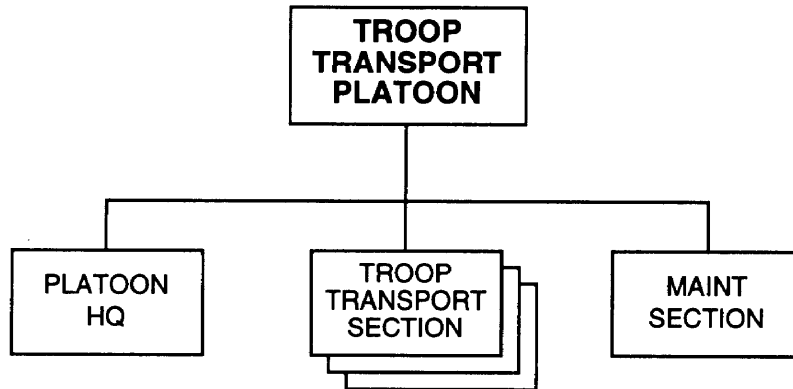


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	1
5.45-mm Assault Rifle, AK-74.....	20
ATRL, RPG-18/22.....	1
Truck, Utility	1
Truck, Light	10
Truck, POL (4,000-Liter).....	2
Van, Maintenance	1
Ambulance	1

<u>Equipment</u>	<u>Total</u>
Trailer, Cargo, 1-Axle.....	5
Trailer, Generator.....	1
Trailer, Kitchen	3
Trailer, POL (1,200-Liter)	2
Trailer, Water (900-Liter)	3
Night-Vision Goggles (Driver)	3
Radio, VHF, Manpack, Low-Power.....	4

**Troop Transport Platoon,
Commando Bn**

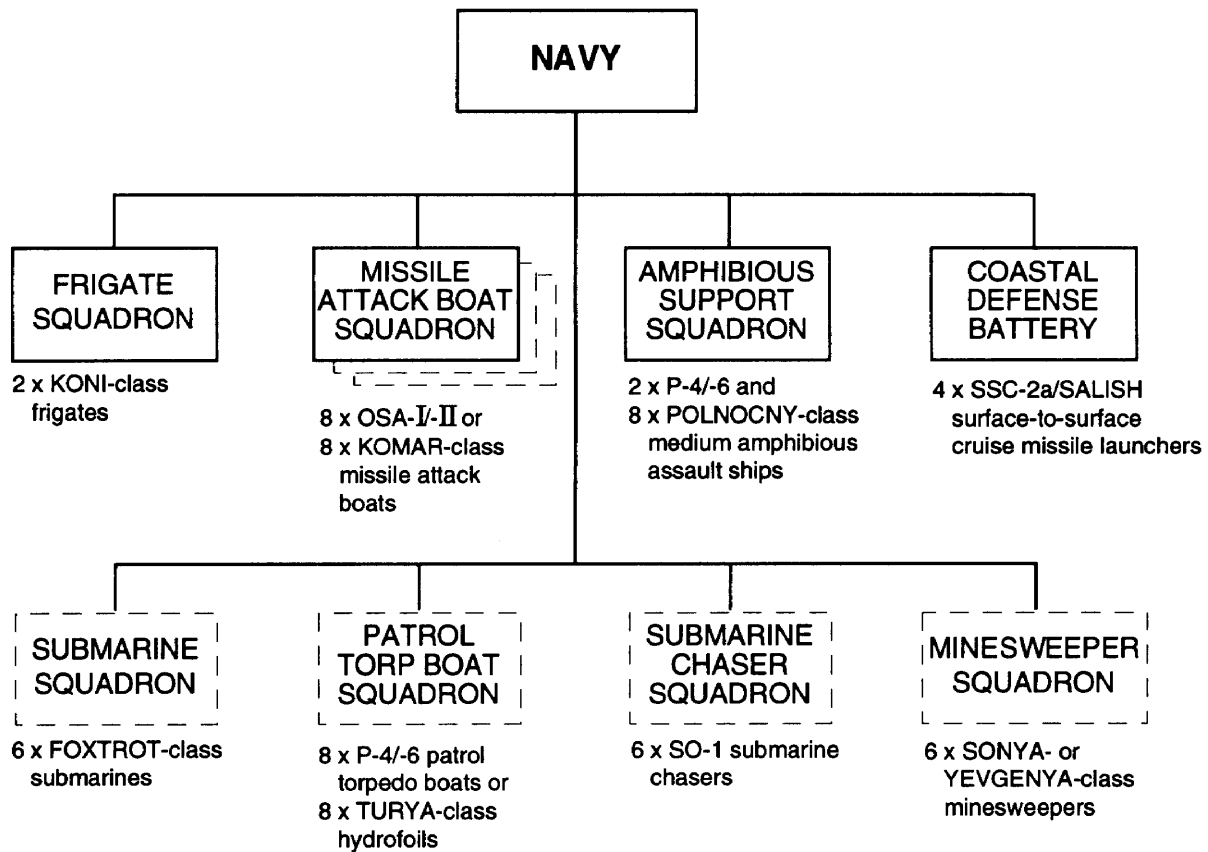


PRINCIPAL ITEMS OF EQUIPMENT

<u>Equipment</u>	<u>Total</u>	<u>Equipment</u>	<u>Total</u>
9-mm Pistol, PM.....	1	Van, Maintenance	1
5.45-mm Assault Rifle, AK-74.....	55	Trailer, Cargo, 1-Axle.....	5
40-mm Under-Barrel Grenade Launcher, BG-15.....	3	Trailer, POL (1,200-Liter)	1
ATRL, RPG-18/22.....	3	Trailer, Water (900-Liter)	2
Truck, Light	24	Night-Vision Goggles (Driver)	3
Truck, POL (4,000-Liter).....	1	Night-Vision Sight (Small Arms)	5
		Radio, VHF, Portable, Low-Power.....	2

NOTE: One or two trucks in each troop transport section may carry a 12.7-mm heavy machinegun or a 30-mm automatic grenade launcher. These weapons provide a minimum of fire support for the unit during movement by vehicle.

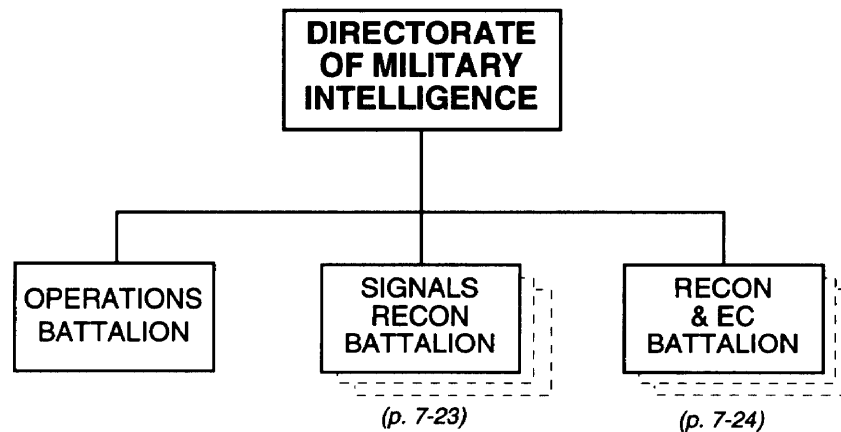
Navy

**NOTES:**

1. As with the Air Force, size and type of naval units depends on the size of the Ground Forces they support and the number and types of specialized missions they must conduct such as the number of amphibious support squadrons needed for special operations support.
2. Squadrons may be regionally affiliated, as with air defense units. For example, a region may have a missile attack boat squadron and patrol torpedo boat squadron stationed in one of the region's ports.
3. The upper line of the organization chart represents the baseline, even for a "brown water" force. A more capable navy would include organizations on the lower line.

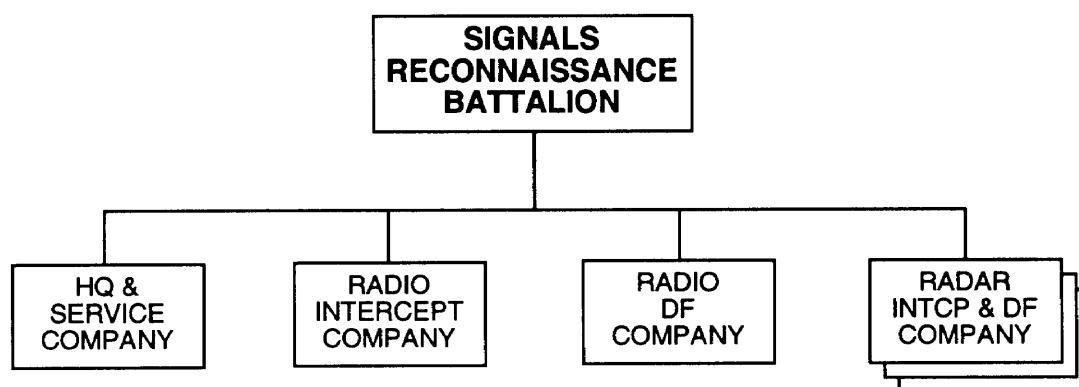
**Directorate of Military Intelligence,
General Staff**

Of the three primary directorates of the General Staff, the Directorate of Military Intelligence (DMI) plays a special role. It controls national-level intelligence assets and may allocate some of its forces to support Ground Forces organizations. The organization chart below represents only the portion of its assets which the DMI could allocate downward. It does not represent or define the intricate relationships among national-level structures and agencies.

**NOTES:**

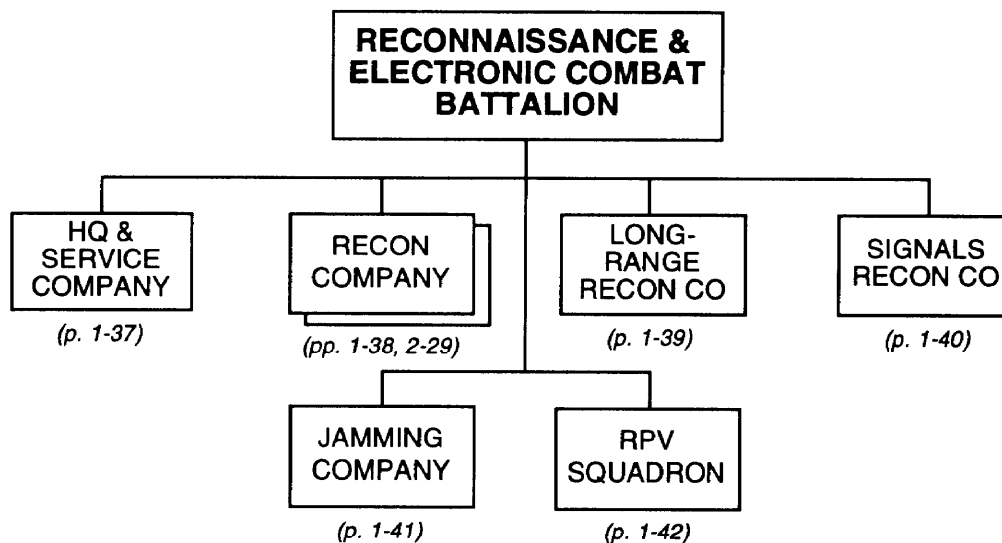
1. The directorate has only one operations battalion. This battalion always remains under DMI control. Its exact composition and equipment strength may vary. Functions of the battalion include special information (propaganda), counterintelligence (both overt and covert collection), and interrogation. Elements from each of these disciplines normally form tailored platoon- and company-sized teams. The DMI can allocate such teams to regions and districts based on their specific needs. Counterintelligence and interrogation assets are the most likely candidates for allocation.
2. Signals reconnaissance battalions normally remain under the control of the General Staff. However, the General Staff/Ground Forces Headquarters may allocate them to the regions or to an expeditionary army.
3. Reconnaissance and electronic combat (EC) battalions are similar to those organic to districts and divisions. However, the battalions belonging to the DMI are more likely to have a remotely-piloted vehicle squadron. The General Staff/Ground Forces Headquarters can allocate these battalions to military regions and their subordinate districts (particularly to those preparing for division- or army-level offensive actions).

Signals Reconnaissance Battalion, DMI _____

**NOTES:**

1. Another possible name for this battalion is radio and radar intercept and direction-finding battalion.
2. Exact composition and equipment strengths vary. However, equipment types are basically of the tactical support variety, as shown in the reconnaissance and EC battalions (pp. 1-35 and 2-27).
3. The General Staff/Ground Forces Headquarters may allocate these battalions as a whole to support a region or army. It can also allocate individual companies to support specific district or region operations. The latter case is more probable when the organization requesting support has sufficient ground reconnaissance assets, but lacks the electronic combat capabilities of the reconnaissance and EC battalion.

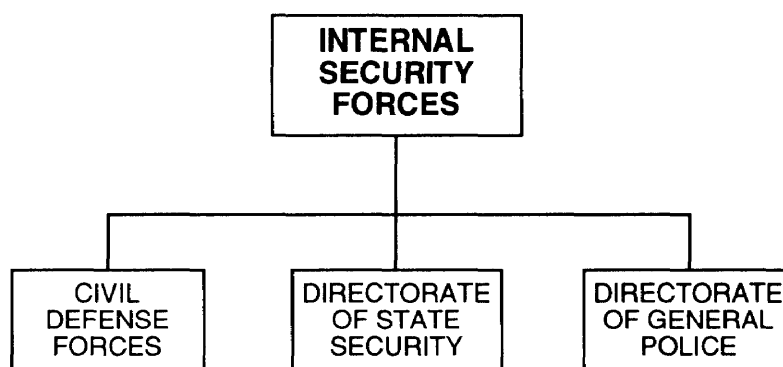
**Reconnaissance and Electronic Combat
Battalion, DMI**



NOTES:

1. The General Staff normally allocates a reconnaissance and EC battalion, as a whole, to support a military region or expeditionary army. The region or army, in turn, may attach such a battalion to a subordinate military district or division that lacks an organic reconnaissance and EC battalion.
2. For a listing of the principal items of equipment for this battalion, see pp. 1-36 and 2-28.

Internal Security Forces



NOTES.

1. During peacetime, the Ministry of the Interior (MININT) is responsible for internal security and all related functions. During wartime, however, the MININT's Internal Security Forces become subordinate to the Supreme High Command. The General Staff controls and supervises their activities.
2. Civil Defense Forces comprise a variety of nonmilitary units. The collective mission of these forces is to protect the population and economic centers against the effects of all types of natural disaster and warfare. The General Staff divides areas of responsibility into defense zones that correspond to military region and/or district boundaries. In peacetime, normal missions include emergency engineering, rescue, and similar disaster relief functions. During wartime, rear area security is their primary mission. Units have no standard structure; groupings vary according to each units' function. These functions range from repair and salvage, to fighting fires, to rendering first aid.
3. The Directorate of State Security is responsible for preventing counterrevolutionary activities, investigating these activities, and prosecuting the perpetrators. During times of crisis and wartime, the Directorate is also responsible for finding and neutralizing dissidents and spies. Elements of the Directorate deploy throughout the country, normally collocating with a military region/district headquarters.
4. The Directorate of General Police has responsibility for national and local police, fire protection, and the penal system.